1. **Agenda**:
2. There are a couple of ways to extend the behavior of Unit test classes.  
   One of them is to use the **@RunWith** annotation.  
   Another one is by using **@Rule** annotation which defines an object which is plugged in to the Junit Test Class’s lifecycle.
3. In our case, we’re looking at the expected Exception Rule and we’re going to look at how you can assert exceptions differently in conjunction with this rule & in a way this is more powerful as well.